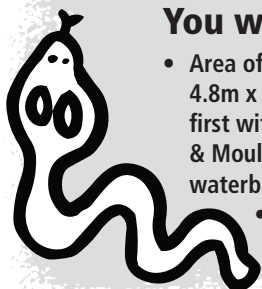




Jump the colourful snakes to become the winner in this super fun game.

Ground games with Mark Rayner – 4

#4



You will need:

- Area of asphalt approx 4.8m x 4.4m, prepped first with Resene Moss & Mould Killer, and then waterblasted
- Craft knife
- Duct and parcel tape
- Marker pen
- Paintbrushes
- Paint tray and roller
- Resene Lumbersider tinted to the following colours: Resene Chaos, Resene Fizz, Resene Gobstopper, Resene Grass Stain, Resene Hi Jinx, Resene Kermit, Resene Splish Splash and Resene Surfs Up
- Resene Membrane Roofing Primer
- Old rolls of wallpaper to use as a template
- Tape measure



Step one

Mask off a rectangle measuring 4.8m x 4.4m using duct tape. Apply one coat of Resene Membrane Roofing Primer and allow to dry.



Step two

Apply two coats of Resene Kermit, allowing two hours for each coat to dry.



Step three

Using our design as a guide, draw out a snake template on three strips of old wallpaper taped together, as shown (don't worry about the head and tail at this point). Carefully cut out with a craft knife and position onto the right hand side of the painted base.



Step four

Paint the first snake with two coats of Resene Splish Splash. Move the template across and paint the second snake with two coats of Resene Fizz and the third snake with two coats of Resene Chaos.



Step five

Remove the paper template and paint in the heads and tails on each snake, as shown, applying two coats of paint and allowing two hours for each coat to dry.



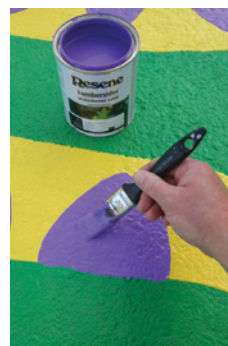
Step six

Paint stripes on the blue snake with two coats of Resene Hi Jinx, allowing two hours for each coat to dry.



Step seven

Paint circles on the red snake with two coats of Resene Grass Stain, allowing two hours for each coat to dry.



Step eight

Paint triangles on the yellow snake with two coats of Resene Gobstopper, allowing two hours for each coat to dry. Paint in eyes and forked tongues on each snake with two coats of Resene Surfs Up.

To get the look:

Duct tape will help keep the template in position while you're painting the snakes.



Other ideas for play:

Play with skipping ropes to make this game even more of a challenge!

For more ideas and inspiration visit your local Resene ColorShop or www.resene.co.nz or www.resene.com.au.

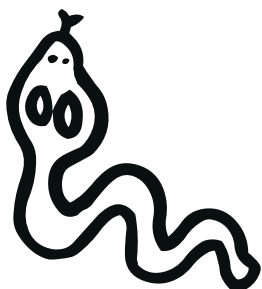
Check out our special Ground games section online www.resene.co.nz/groundgames.htm or www.resene.com.au/groundgames.htm

Resene

Jump snakes

Ground games with Mark Rayner - 4

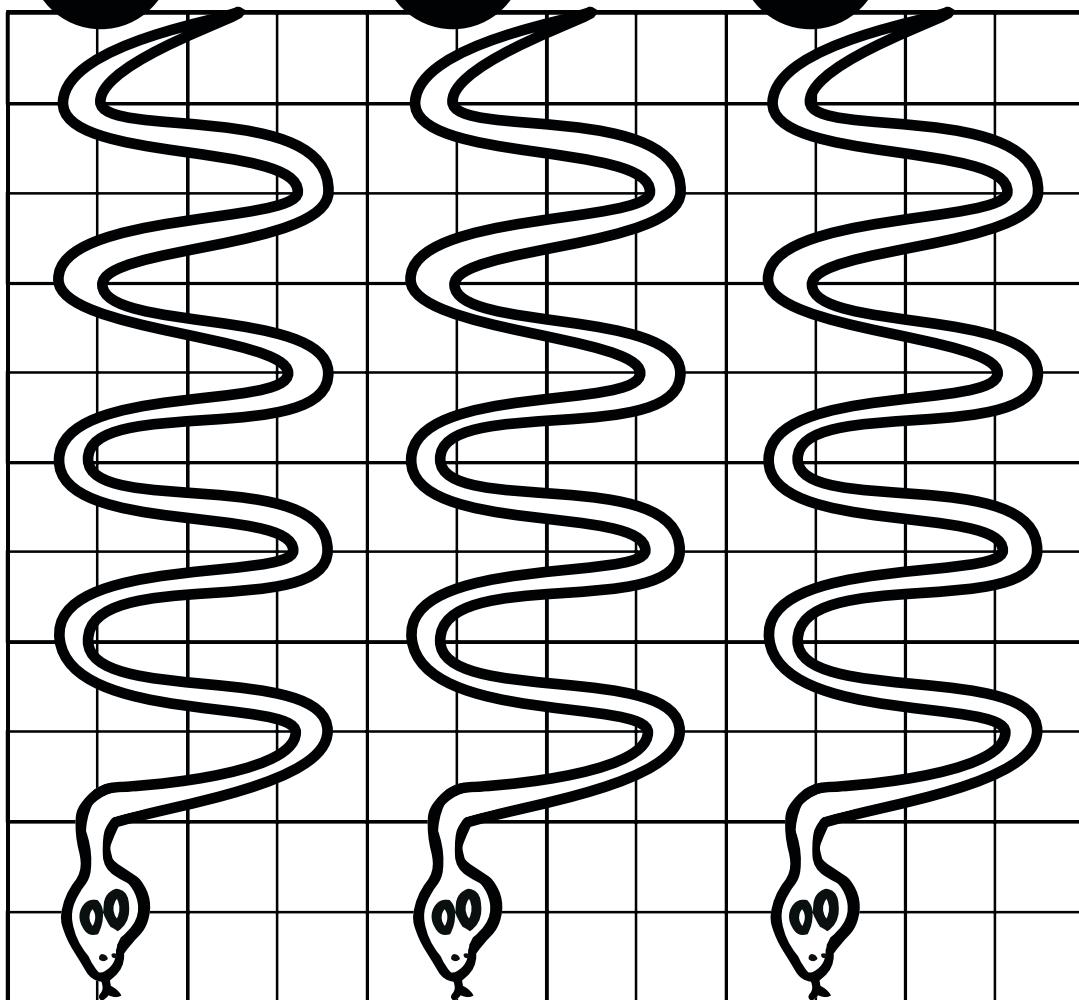
#4a



Resene
the paint the professionals use
Start!

Resene
the paint the professionals use
Start!

Resene
the paint the professionals use
Start!



Measurements:
Grid squares are
400mm x 400mm

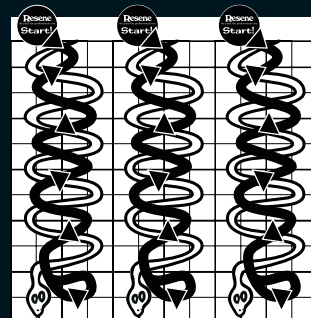
**Jump the snake to
take the win!**

Number of players:
2 or more

**Additional
equipment:**
None required

How to play:
Beginning at the start line, the players race each other to jump from side to side over the curves in the snake. Once each player reaches the snake's head they must turn around and jump from side to side all the way back again. First player to cross back over the start line is the winner.

Direction of play:



Follow the black line up to the snake's head and back.

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